CYMS TRAINING GUIDE

CTG-A12b - SETTING UP YOUTH ACTIVITIES

Updated Apr 04

Setting Up an Activity and Its Sections

- 1 Go to File Maintenance → Activity → Activity Maintenance. You will proceed to the Activity Maintenance screen.
- 2 Click **Add**. You will proceed to the Activity Core Information screen.
- 3 Enter the Activity Number and press the Enter key. All other fields are now made available for entering data.

Note: Refer to the Youth Activity Numbering scheme in order to determine the correct activity number for the activity. All activity numbers should be derived from this chart. All of your activity numbers will be six digits, starting with 92. If you have only one youth center, the third digit will always be 0. If more than one youth center, each will be assigned a number to use as the third digit. The last three digits will come from the chart at the end of this document.

4 Fill in the Class Description field.

Note: The class description should be fairly generic. For example, the description could be "Baseball," the section description will be more specific (i.e. T-Ball).

5 Select an Activity Type from the **Activity Type** picklist.



FIGURE 1

6 Click Sections. The following question will display: "No Sections Exist for this Activity. Do you want to add one?

- 7 Click **Yes**. You will proceed to the Activity/Section Core 1 Information screen.
- **8** Enter a Section Number (up to 2 characters) and press the **Enter** key. All other fields are now made available for entering data.

Note: Normally if there were only 1 section, the number would be 01. If the class has more than one section and the class happens on multiple days, additional sections would follow in sequence: 02,03,etc. If the class has daily sections, try to number the sections so the Monday sections start with 1, Tuesday with 2 and so on.

- 9 Select whether this section holds a status of Active, Inactive, Pending or Cancelled.
- 10 Enter the Facility Type, Location and ID at which this activity is held.
- 11 Enter Beginning and Ending Dates for the activity/section.
- **12** Enter the **Beginning** and **Ending Times** for the activity/section.
- 13 Select the appropriate Meeting Days.
- 14 Leave the default settings for the remaining fields. Press F1 for field level help as needed.

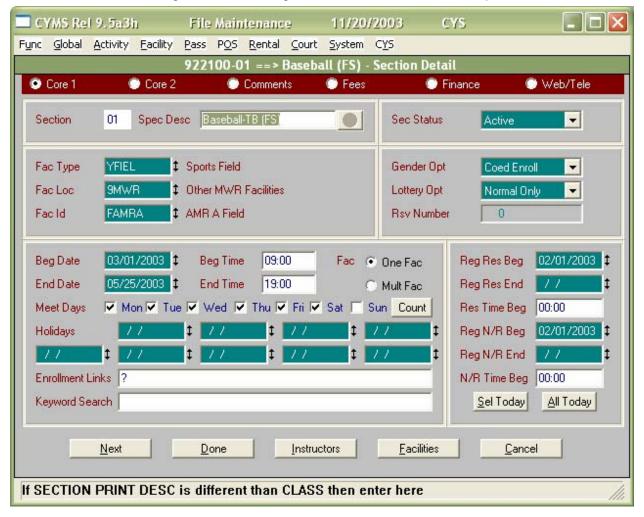


FIGURE 2

- **15** Click **Next**. You will continue to the Activity/Section Core 2 Information screen.
- 16 Enter the Beginning Age and Ending Age.

Note: If the activity is restricted by grade, use the grade range and leave the age range open (0-99). Unless it is restricted by age and grade.

- 17 Enter a Minimum Count.
- 18 Enter a Maximum Count. Be sure that the Max Res Count and Max N/R Count get filled in automatically. If not fill them in with the Max Count number.
- 19 Enter 9999 in the Maximum W'List Cnt field if you will allow a waitlist.

20 Select the option labeled 'Require Current Pass Membership'.

Note: If this is a No Fee activity, you are finished here. Click Done.

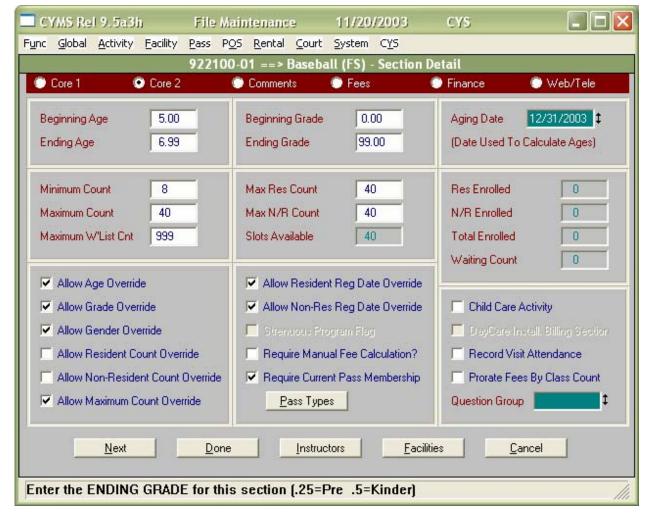


FIGURE 3

- 21 Click **Next**. You will continue to the Activity/Section Comments screen. Here you can type any comments you want to print on the receipt.
- 22 Click Next. You will continue to the Activity/Section Fees screen
- 23 In the **Code** field, press the **F9** key or right click from within the field to select the appropriate bill code for the activity/section.
- 24 Enter the price for the activity in the Amount field.

Note: If this is an instructional activity which will be installment billed, leave the Amount field blank.

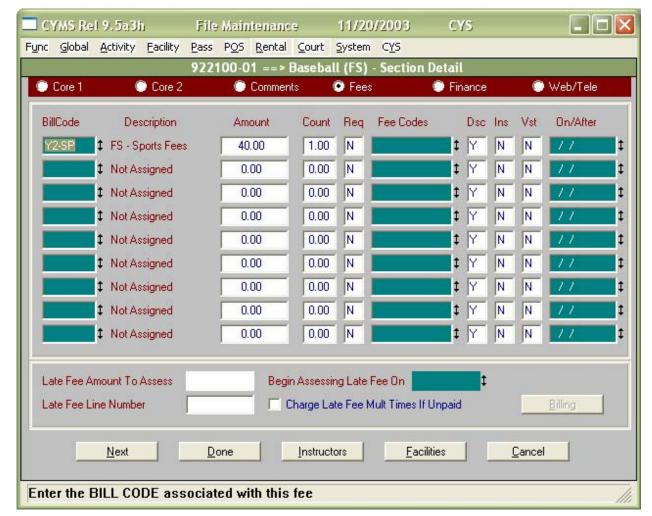


FIGURE 4

- 25 Click Done.
- 26 To add another section to this same activity, click Add.
- **27** Otherwise, click **<<Class List** to return to the Activity Maintenance screen.
- 28 Click Exit to return to the Main Menu screen.

4	TH POSITION		INSTALLATION						
	0 - CAMPS	1	- TEAM SPTS	2	- INDIV SPTS		3 - CLASSES	4 -	CLUB, COUNCIL
	5th/6th Position		5th/6th Position		5th/6th Position		5th/6th Position		5th/6th Position
0	Schools Out Camps	0	Baseball	0	Bowling	0	Gymnastics Classes	0	Art, Rec, Leisure
00	Camp-Summer		T-Ball		Bowling (General)	00	Gymnastics		Art/Rec/Leis Clubs
01	Camp-Spring	01	Coach Pitch	01	3 (2 2 2 2)	01	,	01	Fine Arts Exhibit
02	Camp-Winter	02	BB - PeeWee	02		02		02	Nat'l Photo Contest
03	Camp-Fall	03	BB - Babe Ruth	03		03		03	Ultimate Journey
04		04	Softball	04		04		04	
05		05		05		05		05	
06		06		06		06		06	
07		07		07		07		07	
80		08		80		08		80	
09	Leadarchin Compa	09	Dookotholl	09	Golf	09	Martial Arta Classes	09	Life, Citizen, Lead
10	Leadership Camps Leadership Camps	10	Basketball Basketball (General)	1 10	Golf (General)	10	Martial Arts Classes Martial Arts (Gen)	10	
11	Leadership Camps	11	Dasketball (General)	11	Goil (Gerieral)	11	TaeKwanDo	11	Keystone Club
12		12		12		12	TaertwanDo	12	Job Ready
13		13		13		13			Career Explorers
14		14		14		14		14	CLUBService
15		15		15		15		15	Torch Club
16		16		16		16		16	Youth of the Year
17		17		17		17		17	
18		18		18		18		18	
19		19		19		19		19	
2	Teen Challenge	2	Cheerleading	2	Swimming	2	Dance Classes	2	Mentor, Interv, Spt
20	Challenge Camps	20	Cheerleading (Gen)	20		20	Dance Class (Gen)		Mentor/Int/Spt Clubs
21		21		21		21	Ballet	21	Smart Moves
22		22		22		22	Tap	22	Street Smart
23		23		23		23	Jazz (Beg)	23	Smart Girls
24 25		24 25		24 25		24 25	Jazz (Int)	24 25	Act Smart
26		26		26		26		26	Project Learn Power Hour
27		27		27		27		27	i owei rioui
28		28		28		28		28	
29		29		29		29		29	
3	Music Camps	3	Football	3	Tennis	3	Music Classes	3	Sport, Hea, Fit Clubs
30	Music Camps (Gen)	30	Football (Gen)	30	Tennis (General)	30	Music Class (Gen)	30	Sport/Health Clubs
31	, ,	31	,	31	,	31	Guitar	31	Quick Smart
32		32		32		32	Piano/Keyboard	32	NIKE SWOOSH
33		33		33		33		33	
34		34		34		34		34	
35		35		35		35		35	
36		36		36		36		36	
37		37		37		37		37	
38 39		38 39		38 39		38		38 39	
4	Sports Camps	4	Soccer	4	Skating	4	Language Classes	4	4-H Clubs-Mandatory
40	Sports Camps (Gen)	40	Soccer (General)	40	In Line Skating	40	Language Classes Language Class		4-H Clubs-Mand
41	Camp-Basketball	41	Coooi (Conciai)	41	Ice Skating	41	Language Olass		Community Club
42	Camp-In Line	42		42	chaing	42			Community Svc Club
43	Camp-Soccer	43		43		43			Fine Arts Club
44	Camp-Volleyball	44		44		44		44	
45	. ,	45		45		45		45	
46		46		46		46		46	<u>'</u>
47		47		47		47		47	
48		48		48		48		48	
49		49		49		49		49	
5	Art/Craft Camps	5	Hockey	5	Track	5	Art Classes	5	4-H Clubs - Options

4	TH POSITION		INSTALLATION						
	0 - CAMPS	1	- TEAM SPTS	2	2 - INDIV SPTS		3 - CLASSES	4 - 0	CLUB, COUNCIL
	5th/6th Position		5th/6th Position		5th/6th Position		5th/6th Position		5th/6th Position
50	Art Camps (General)	50	Hockey-MM	50	Out your F contorr	50	Art Class (Gen)	50	4-H Clubs-Opt (Gen)
51	(51	Hockey-Mite	51		51	Ceramics	51	Cloverkids Club
52		52	Hockey-PW	52		52	Crafts	52	Cooking Club
53		53		53		53		53	Drama Club
54		54		54		54		54	Horse Club
55		55		55		55			Leadership Club
56		56		56		56			Sewing Club
57		57		57		57		57	Writing Club
58		58		58		58		58	
59	Danfarrain a Auto	59	Not Lload Vot	59	Man atting	59	Life Obille Oleane	59	Councile Forum
60	Performing Arts	6	Not Used Yet	6	Wrestling	6 60	Life Skills Classes	6	Councils, Forums
61	Perf Arts Camps Camp-Dance	60 61		60 61		61	Life Skills Class Woodworking	60	Youth Council Teen Forum
62	Camp-Dance Camp-Drama	62		62		62	Auto Crafts	62	reenroium
63	Odinp Diama	63		63		63	Auto Orano	63	
64		64		64		64		64	
65		65		65		65		65	
66		66		66		66		66	
67		67		67		67		67	
68		68		68		68		68	
69		69		69		69		69	
7	Science/Nature	7	Not Used Yet	7	Winter Sports	7	Not Used Yet	7	Not Used Yet
70	Sience Camps (Gen)	70		70	Winter Sports (Gen)	70		70	
71		71		71	Skiing	71		71	
72		72		72	Snowboarding	72		72	
73		73		73	Sleding/Tubing	73		73	
74		74		74		74		74	
75		75		75		75		75	
76 77		76 77		76 77		76 77		76 77	
78		78		78		78		78	
79		79		79		79		79	
8	Not Used Yet	8	Not Used Yet	8	Not Used Yet	8	Not Used Yet	8	Not Used Yet
80	Not obca Tet	80	Not obca Tet	80	Not obca Tet	80	Not obca Tet	80	Not obca Tot
81		81		81		81		81	
82		82		82		82		82	
83		83		83		83		83	
84		84		84		84		84	
85		85		85		85		85	
86		86		86		86		86	
87		87		87		87		87	
88		88		88		88		88	
89	M: O	89	Mi T O	89	Mi I II O	89	Mi Ol	89	M: 01 1 (0 "
9	Misc Camps	9	Misc Team Sports	9	Misc Indiv Sports	9	Misc Classes (Con)	9	Misc Clubs/Councils
90	Misc Camps (Gen)	90	Misc Teams (Gen) Volleyball	90	Misc Indiv Sp (Gen)	90	Misc Classes (Gen)	90	Misc Club/Council Youth Sponsorship
91 92		91	volleyball	91		91		91	Promise Passport
93		93		93		93		93	Character Counts
94		94		94		94		94	Character Counts
		95		95		95		95	
95			i l		-		+		1
95 96		96		96		96		96	l l
		96 97		96 97		96 97		96 97	
96									

5	- TRIP, TOUR	6	- SOC EVENTS		7 - CLINICS		8 - MISC		9 - NOT USED
	5th/6th Position		5th/6th Position		5th/6th Position		5th/6th Position		5th/6th Position
0	Amusement Parks	0	Community Events	0	Music Clinics	0	Not Used Yet	0	Not Used Yet
00	Amuse Parks (Gen)	00	Cmty Events (Gen)	00	Music Clinics (Gen)	00		00	
01		01		01		01		01	
02		02		02		02		02	
03		03		03		03		03	
04		04		04		04		04	
05 06		05 06		05 06		05 06		05 06	
07		07		07		07		07	
08		08		08		08		08	
09		09		09		09		09	
1	Cultural	1	Dances	1	Perf Arts Clinics	1	Not Used Yet	1	Not Used Yet
10	Cultural Trips (Gen)	10	Dances (Gen)	10	Perf Arts Clinics	10		10	
11		11		11		11		11	
12		12		12		12		12	
13		13		13		13		13	
14		14		14		14		14	
15		15		15		15		15	
16 17		16 17		16 17		16 17		16 17	
18		18		18		18		18	
19		19		19		19		19	
2	Sports	2	Lock-Ins	2	Personal Care	2	Not Used Yet	2	Not Used Yet
20	Sport Trips (Gen)	20	Lock Ins (Gen)	20	Pers Care Clinics	20		20	
21		21	,	21		21		21	
22		22		22		22		22	
23		23		23		23		23	
24		24		24		24		24	
25		25		25		25		25	
26		26		26		26		26	
27 28		27 28		27 28		27 28		27 28	
29		29		29		29		29	
3	Swimiming	3	Parent Events	3	Sports Clinics	3	Not Used Yet	3	Not Used Yet
30	Swimming Trips	30	Parent Events (Gen)	30	Sports Clinics (Gen)	30	Not obca 1 ct	30	Not obca Tet
31	J 1 -	31	,	31	, , , , , , , , , , , , , , , , , , , ,	31		31	
32		32		32		32		32	
33		33		33		33		33	
34		34		34		34		34	
35		35		35		35		35	
36		36		36		36		36	
37		37 38		37 38		37 38		37 38	
38		38		38		38		38	
4	Not Used Yet	4	Sports Events	4	Not Used Yet	4	Not Used Yet	4	Not Used Yet
40	10000	40	Sport Events (Gen)	40	10000	40	1.01.0004.101	40	1.01 0000 101
41		41		41		41		41	
42		42		42		42		42	
43		43		43		43		43	
44		44		44		44		44	
45		45		45		45		45	
46		46		46		46		46	
47		47		47		47		47	
48		48		48		48 49		48	
49	1	49	1	49	1	49	1	49	

5	- TRIP, TOUR	6	- SOC EVENTS		7 - CLINICS		8 - MISC		9 - NOT USED
	5th/6th Position		5th/6th Position		5th/6th Position		5th/6th Position		5th/6th Position
0	Amusement Parks	0	Community Events	0	Music Clinics	0	Not Used Yet	0	Not Used Yet
5	Not Used Yet	5	Not Used Yet	5	Not Used Yet	5	Not Used Yet	5	Not Used Yet
50 51		50 51		50 51		50 51		50 51	
52		52		52		52		52	
53		53		53		53		53	
54		54		54		54		54	
55 56		55 56		55 56		55 56		55 56	
57		57		57		57		57	
58		58		58		58		58	
59		59		59		59		59	
6 60	Not Used Yet	6 60	Not Used Yet	6	Not Used Yet	6 60	Not Used Yet	6 60	Not Used Yet
61		61		60		61		61	
62		62		62		62		62	
63		63		63		63		63	
64		64		64		64		64	
65		65		65		65		65	
66 67		66 67		66 67		66 67		66 67	
68		68		68		68		68	
69		69		69		69		69	
7	Not Used Yet	7	Not Used Yet	7	Not Used Yet	7	Not Used Yet	7	Not Used Yet
70		70		70		70		70	
71 72		71 72		71 72		71 72		71 72	
73		73		73		73		73	
74		74		74		74		74	
75		75		75		75		75	
76		76		76		76		76	
77 78		77 78		77 78		77 78		77 78	
79		79		79		79		79	
8	Not Used Yet	8	Not Used Yet	8	Not Used Yet	8	Not Used Yet	8	Not Used Yet
80		80		80		80		80	
81 82		81 82		81 82		81 82		81 82	
83		83		83		83		83	
84		84		84		84		84	
85		85		85		85		85	
86		86		86		86		86	
87 88		87 88		87 88		87 88		87 88	
89		89		89		89		89	
9	Misc Trips	9	Misc Events	9	Misc Clinics	9	Misc Activities	9	Not Used Yet
90	Misc Trips (Gen)	90	Misc Events (Gen)	90		90		90	
91		91		91		91		91	
92 93		92 93		92 93		92 93		92 93	
93		93		93		93		93	
95		95		95		95		95	
96		96		96		96		96	
97		97		97		97		97	
98 99		98 99		98 99		98 99		98 99	
99		99		99		99	1	ฮฮ	1

CDC NUMBERING SCHEME

Samples:

900000 = FD Infant Program in Main CDC

905002 = FD Tod Program in CDC Annex

900053 = 5-day PDPS Class in Main CDC

First & Second Character

CDC (fixed) 90

Third & Fourth Characters - Location

00-49 **Main Facility**

50-74 **Annex**

75-97 **Satellite Facility**

98 SPS/CLEOS Facility/Activity

Fifth Character - Program Type

- 0 Full Day
- 1 Part Day (Shift, Misc)
- **Before School** 2
- 3 **After School**
- 4 Hourly
- 5 Part Day Preschool (5-Day)
- 6 Part Day Preschool (3-Day)
- 7 Part Day Preschool (2-Day)
- 8 **Before and After School**
- 9 Other (Special Needs, Etc)

Sixth Character - Age

- 0 Infant (.10 - .99)
- 1 Pre-Toddler (1.00 - 1.99)
- 2 Toddler (2.00 - 2.99)
- 3 Preschool (3.00 - 4.99) Kindergarten (5.00 - 5.99) 4
- 5 Infant / Pre-Toddler1 (.10 - 1.49)
- 6 Pre-Toddler / Toddler (1.50 - 2.99)
- 7 Pre-Toddler 1 (1.00 - 1.49)
- Pre-Toddler 2 (1.50 1.99) 8
- 9 Other Age Mixes

SAS NUMBERING SCHEME

Samples:

911105 = SA Camp in Main SAS Facility

= SA Before School SA in Main 911125

Facility

915527 = K/SA Before School in SA

Annex Facility

First & Second Character

91 SAS (fixed)

Third & Fourth Characters - Location

00-49 **Main Facility** 50-74 Annex

75-97 **Satellite Facility**

98 SPS/CLEOS Facility/Activity

Fifth Character - Program Type

- 0 **Before and After School**
- 1 Part Day
- **Before School** 2
- 3 After School
- 4 Hourly
- 5 Camp - Summer
- 6 Camp - Spring
- 7 Camp - Winter
- 8 Camp - Fall
- Not Yet Used 9

Sixth Character - Age

- 0 Not Yet Used
- 1 **Not Yet Used**
- 2 **Not Yet Used** 3 **Not Yet Used**
- Kindergarten 4
- 5 School-Age
- Middle School 6
- Kindergarten / School-Age 7
- 8 School-Age / Middle School
- Kindergarten / School-Age / Middle **School**

YS NUMBERING SCHEME

Samples:

920100 = T-Ball

920311 = TaeKwanDo

= Nike Swoosh 920432

First & Second Character

YS (fixed) 92

Third Character - Location

- 0 Locally Assigned 1 Locally Assigned
- 2 Locally Assigned
- 3 Locally Assigned
- 4 Locally Assigned
- 5 Locally Assigned
- 6 Locally Assigned
- 7 Locally Assigned
- 8 Locally Assigned
- Locally Assigned 9

Fourth Character - Service Areas

0 Camp

- **Team Sports** 1 2 **Individual Sports**
- 3 Instructional Classes
- 4 Clubs/Councils
- 5 Trips/Tours
- 6 **Social Events**
- 7 **Clinics**
- 8 Misc
- 9 **Not Yet Used**

Fifth & Sixth Characters - Unique to Base

Dependent Upon the 4th Character - Program

See attached "template" matrix . . .

Fifth Character = General Groupings

(Gymnastics, Dance, Life Skills Classes, Etc)

Sixth Character = Offerings

Gymnastics - Beg, Inter, Adv Dance - Ballet, Tap, Jazz

Life Skills Classes - Cooking, Drivers Ed, SAT